

OpenAMIP™ Standard

August 4, 2015



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Revision History

The following table shows all revisions for this document. To determine if this is the latest revision, check the Technical Assistance Center (TAC) Web site. Refer to [Getting Help on page ix](#) for TAC access information.

Revision	Date	Updates
A	08/04/2015	<ul style="list-style-type: none">• First release of the OpenAMIP Standard (version 1.8) document in iDirect Technical Publications template. For changes from version 1.7 to 1.8, see Version Changes on page 15.• The time parameter of the w command is now made mandatory. See Message Types on page 5.

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About

Purpose

This document describes the Open Antenna Modem Interface Protocol (OpenAMIP™) for satellite terminals. OpenAMIP is an ASCII message-based protocol for the interchange of information between an antenna controller and a satellite modem. OpenAMIP allows the modem to command the controller to seek a particular satellite. OpenAMIP also allows the modem and controller to exchange information necessary to initiate and maintain communications through the satellite.

OpenAMIP is designed to be extensible for vendor-specific enhancements.

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Audience

The intended audience for this document is an engineering team responsible for integrating a satellite terminal.

Contents

This document contains the following major sections:

- [*Introduction*](#)

This chapter gives an introduction about OpenAMIP.

- [*Protocol Specification*](#)

This chapter describes the protocol specifications, message types, and syntax....

- [*Compatibility*](#)

This chapter describes the hardware and version compatibility.

- [*Test Suite*](#)

This chapter displays the sample protocols.

- [*Acronyms and Abbreviations*](#)

This list is meant to be generic within this document and may contain acronyms and abbreviations not found in this manual and some terms may not be defined based on industry standards.

- [*Glossary*](#)

This list is meant to be generic within this document and may contain entries not found in this manual and some terms may not be defined based on industry standards.

Document Conventions

This section illustrates and describes the conventions used throughout this document.

Convention	Description	Example
Command	Used when the user is required to type a command at a command line prompt or in a console.	Type the command: <code>cd /etc/snmp/</code>
Terminal Output	Used when showing resulting output from a command that was entered at a command line or on a console.	<code>crc report all</code> 8350.3235 : DATA CRC [1] 8350.3502 : DATA CRC [5818] 8350.4382 : DATA CRC [20]
Screen Reference	Used when referring to text that appears on the screen on a Graphical User Interface (GUI). Used when specifying names of commands, menus, folders, tabs, dialogs, list boxes, and options.	1. To add a remote to an inroute group, right-click the Inroute Group and select Add Remote . The Remote dialog box has a number of user-selectable tabs across the top. The Information tab is visible when the dialog box opens.
Hyperlink	Used to show all hyperlinked text within a document or external links such as web page URLs.	For instructions on adding a line card to the network tree, see Adding a Line Card on page 108 .



WARNING: A warning highlights an essential operating or maintenance procedure, practice, condition, or statement which, if not strictly observed, could result in injury, death, or long term health hazards.



CAUTION: A caution highlights an essential operating or maintenance procedure, practice, condition, or statement which, if not strictly observed, could result in damage to, or destruction of, equipment or a condition that adversely affects system operation.



NOTE: A note is a statement or other notification that adds, emphasizes, or clarifies essential information of special importance or interest.

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1 Introduction

This document describes the Open Antenna Modem Interface Protocol (OpenAMIP™) for satellite terminals. OpenAMIP is an ASCII message-based protocol to exchange information between an antenna controller and a satellite modem. OpenAMIP allows the modem to command the controller to seek a particular satellite. OpenAMIP also allows the modem and controller to exchange information necessary to initiate and maintain communications through the satellite.

OpenAMIP is not intended for any purpose except to permit a modem and a controller to perform synchronized automatic beam selection. It is not a status logging system or a diagnostic system. There is no explicit provision in OpenAMIP for security or validation. The controller and the modem may choose to use any of several security measures at lower protocol layers.

2 Protocol Specification

This chapter contains the following sections:

- [Introduction on page 3](#)
- [Syntax on page 3](#)
- [Message Types on page 5](#)
- [Physical Layer on page 10](#)
- [Semantics on page 11](#)
- [Examples on page 12](#)

2.1 Introduction

OpenAMIP is intended to be simple and flexible. Communications are in the form of messages that are readable ASCII characters. A message consists of one or more space-separated variable-length fields. The command is terminated by a new line `<lf>` character or by the `<cr><lf>` sequence.

The first field is a message type, a single alphabetic character in the standard command set. Each type of message requires a specific number of parameters. The last parameter may optionally be separated from the new line by a comment that begins with a `#`. The `#` can be followed by a string containing any characters other than a new line.

The OpenAMIP protocol is a peer protocol: neither side is the master. The messages are sent through any of the several lower-level protocols, such as HTTP, TCP/IP over a LAN, UDP over a LAN, or using a high-speed serial connection.

2.2 Syntax

The OpenAMIP format specified here is in Backus-Naur form (BNF).

```

<msg> ::= <msg_body><optional whitespace>'\n'
        | <msg_body><optional whitespace>'#'<comment_body>'\n'
<comment_body> ::= <non-newline>
                 | <non-newline><comment_body>
<non_newline> ::= {any printable character except '\n'}

```

```
<msg_body> ::= <msg_type>
              | <msg_type> <param_list>
<param_list> ::= <whitespace> <param>
                 | <param> <param_list>
<param> ::= <binary>
            | <float>
            | <int>
            | <string>
<binary> ::= '1'
            | '0'
<int> ::= '-' <natural>
        | <natural>
<float> ::= <int> '.' <natural>
          | <int>
<natural> ::= <digit>
            | <digit> <natural>
<digit> ::= '0' | '1' | '2' | '3' | '4' | '5' | '6' | '7' | '8' | '9'
<string> ::= <string_char>
           | <string_char> <string>
<string_char> ::= {any printable character except ' ' and '\n'}
<optional whitespace> ::= NULL | <whitespace>
<whitespace> ::= <whitespace_char> | <whitespace> <whitespace_char>
<whitespace_char> ::= ' ' | '\t' | '\r'
```

2.3 Message Types

Table 2-1. Message Types

Type	Description	No. of Parameters	Name of the Parameters	Sender
A	Alive interval. Antenna should send a status message at least this often. 0 means never repeat.	1	int interval, seconds	M
B	Beat frequency oscillator (local oscillator) frequencies; effective amount of down-conversion (Rx) or up-conversion (Tx).	2	float Rx LO frequency, MHz float Tx LO frequency, MHz	M
E	Expected power. Maximum L-band Tx power to be expected at the antenna, in dBm.	1	float max power	M
F	Find the satellite. Antenna should now begin using the satellite specified by S, P, B, X, and H. This command overrides the N command.	0		M
H	Hunt frequency in MHz. Modem expects antenna to use this hunt center frequency when commanded.	2	float frequency, float bandwidth	M
I	ID of the modem type (optional)	2	string: modem manufacturer and string: modem model	M
K	Maximum and minimum skew of the beam short axis to the geosynchronous arc, in degrees. Transmitter should be disabled when these limits are exceeded. Minimum skew defaults to zero if absent.	2	float max skew and float min skew	M
L	Lock status of receiver. The modem should send this message immediately when the status changes. The modem should send this message periodically at intervals specified by the antenna in the "a" message. Described if the antenna is free to transmit or not. This command may be used by the antenna to remove power from the Tx amplifiers. NOTE: The Tx Enable parameter can be used to support a power calibration mode, in which the final power amplifier is disabled or terminated, but the preamplifier is still enabled and capable of measuring RF power at the preamp.	2	RX Lock State: binary 1 (locked) or 0 (unlocked) binary TX Enable: 1 (Tx on) or 0 (Tx off)	M

Table 2-1. Message Types (continued)

Type	Description	No. of Parameters	Name of the Parameters	Sender
N	<p>Non-geosynchronous mode. The antenna should be aimed away from the geosynchronous arc. This is intended to support installation tests such as power measurements.</p> <p>NOTE: The N command is intentionally redundant with the L command; it is not intended to be the sole means of preventing interference during tests. This command overrides the F command, but should not cause the antenna to lose the parameters previously specified by S, P, B, X and H.</p>	0		M
P	Polarization. Modem commands antenna to use these polarizations.	2	char Rx Polarization: L, R, V, or H and char Tx polarization: L, R, V, or H	M
S	<p>Satellite longitude. Modem expects antenna to use this satellite when commanded.</p> <hr/> <p>Maximum excursion in satellite's latitude (for inclined-orbit satellites)</p> <hr/> <p>Satellite's nominal polarization offset in degrees (for skewed satellites).</p>	3	<p>float longitude (degrees)</p> <hr/> <p>float latitude variance (degrees)</p> <hr/> <p>float polarization skew (degrees) From behind the dish, facing towards the satellite; clockwise is positive.</p>	M
T	Transmit frequency. Modem intends to transmit at this L-Band frequency and bandwidth.	2	float Tx frequency, MHz and float Tx bandwidth, MHz	M
W	Where (location) Interval. Antenna should send w message immediately, and then repeat at least this often. 0 means "never repeat".	1	int repeat interval, seconds	M
X	eXtra hunt parameters. This is a fixed string to be configured by the operator and sent as part of the lookup. The antenna vendor specifies the string. If the controller does not need this command, the modem does not need to send it, but the modem may send it anyway, in which case the controller will ignore it.	1	string	M
a	alive interval. Antenna requests to see an L message from the modem at least this often. 0 means "never repeat".	1	int repeat interval, seconds	A

Table 2-1. Message Types (continued)

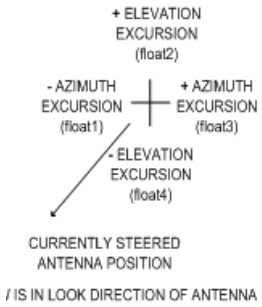
Type	Description	No. of Parameters	Name of the Parameters	Sender
c	<p>conical scan setup (optional)</p> <p>Sent when conical scan performed. The four floating point values represent the times (UTC or GPS epochal) of beam steering excursions from the previously steered coordinates.</p> <p>Azimuth and elevation delta scan excursions are pre-determined by the antenna manufacturer and would be on the order of $\pm 0.25^\circ$.</p>	4	<p>float1: see drawing, float2: see drawing, float3: see drawing, and float4: see drawing</p> 	A
i	ID of the antenna type	2	string: manufacturer and string: model	A
r	<p>Reference frequency required for BUC and LNB. Frequency is in MHz.</p> <hr/> <p>Reference Used by Rx (R), Tx (T) or both (B)</p>	2	<p>int frequency MHz</p> <hr/> <p>string Reference Used By: R, T, or B (e.g. "r 10 B")</p>	A

Table 2-1. Message Types (continued)

Type	Description	No. of Parameters	Name of the Parameters	Sender
s	<p>Status of the antenna. Antenna sends this immediately in response to the F command from the modem, or immediately whenever either of the two statuses changes, or periodically. The period is set by the A command from the modem.</p> <p>"Not functional" means that the antenna cannot currently operate and will never operate with this configuration. This can be temporary (for example, an illegal configuration) or permanent (for example, motor frozen).</p> <hr/> <p>"Modem must not transmit" means that the antenna has detected a condition (loss of lock, blockage, cable unwrap, max skew exceeded) that does not require a reconfiguration, but that does require the modem to cease transmission.</p> <hr/> <p>The third parameter is the number of full sweeps the antenna has performed while searching for the satellite. It should be set to 0 upon receipt of an F command, and incremented when the antenna has performed a full sweep for the satellite. If omitted, this parameter is assumed to be 0. This parameter should be zero if an N command is more recent than an F command.</p> <hr/> <p>The fourth parameter should be set to 0 if an F command was sent more recently than an N command. If omitted, this parameter is assumed to be 0.</p> <p>NOTE: If the antenna cannot ensure it is ready for a transmitter test without regulatory violation, the third parameter should be set to 0.</p>	4	<p>binary Antenna Functional:</p> <p>1 - antenna functional 0 - antenna not functional</p> <hr/> <p>binary Antenna Functional:</p> <p>1 - antenna functional 0 - antenna not functional</p> <hr/> <p>int Search Count</p> <hr/> <p>binary Tx Disabled: antenna (1 - has, 0 - has not) successfully disabled transmission toward the geosynchronous arc (response to N command). If this parameter is "1" antenna is in a state to support installation tests such as power measurements; any power from the transmitter test is either terminated in a dummy load or otherwise prevented from interfering with satellites.</p>	A

Table 2-1. Message Types (continued)

Type	Description	No. of Parameters	Name of the Parameters	Sender
w	<p>where the platform is located. Antenna sends this to modem periodically. The period is set by the W command from the modem.</p> <p>If the location is not valid, the antenna may put 0 in the remaining parameters. The precision of the floating point numbers should reflect the precision of the location information. For example, we expect about 3 digits after the decimal point if the source is GPS. The antenna should send a w immediately if its internal GPS status changes from "invalid" to "valid".</p> <hr/> <p>The time parameter is mandatory.</p> <hr/> <p>If the altitude parameter is not set, it is assumed to be zero.</p> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>	11	<p>binary Location Valid: A</p> <p>1 - valid</p> <p>0 - invalid</p> <hr/> <p>float latitude (degrees) negative is south</p> <hr/> <p>float longitude (degrees) negative is west of prime meridian</p> <hr/> <p>int time (GPS seconds) time in seconds since the GPS epoch</p> <hr/> <p>float altitude (meters)</p> <hr/> <p>float heading referenced to true north (degrees)</p> <hr/> <p>float GPS computed speed (m/s)</p> <hr/> <p>float pitch angle (degrees). Positive is up, negative is down.</p> <hr/> <p>float roll angle (degrees). Positive is rolled to starboard, negative is rolled to port.</p> <hr/> <p>float yaw angle (degrees). Positive is inclined to starboard. Negative is inclined to port.</p>	

2.4 Physical Layer

2.4.1 TCP Interface

A modem and controller may communicate using TCP either ways. The method of discovering the IP address and TCP port is outside the scope of OpenAMIP. In the reference implementation, the antenna listens on a configured TCP port and accepts calls from a configured (range of) modem IP addresses. The modem initiates a TCP connection to a configured antenna IP address and TCP port.

Whenever the TCP connection is disconnected, the antenna sets its keep-alive timers to infinity. When a new TCP connection is established, the modem will send an 'A' to the antenna, and the antenna will send an 'a' to the modem. Typically each side will then set a disconnect timer to three times the requested interval. For example, the modem might send "A 3" and set its disconnect timer to 9 seconds. If at any time after that, the modem waits more than 9 seconds to receive an "s" message, the modem will break the TCP connection. It may then choose to periodically (or at random intervals) attempt to make a new TCP connection. Similarly, the antenna might send "a 2" and then break the connection if it must wait more than 6 seconds between received "L" messages.

Neither the antenna nor the modem is obliged to accept more than one TCP connection at a time, but this is not prohibited. In a system with two modems, one may be acting as a backup. In this arrangement, the antenna should only honor satellite selection requests from one modem.

TCP is a "stream-oriented" protocol: there is no particular mapping of an OpenAMIP message into an IP packet. A single packet may contain a fragment of a message, a complete message, or multiple messages. In the reference implementation, the modem sends an entire initial set of seven messages in a single POSIX "write" command immediately after opening the connection. On most POSIX systems, this will result in a single TCP/IP packet. The reference receiver implementation accumulates characters until a new line is found and then processes the result as an OpenAMIP message. Accumulation of the next message starts with the first character after the new line.

2.4.2 UDP Interface

Each message fits in a single UDP packet. A packet may contain more than one message, but any given message must be fully contained within one packet. The antenna has a configured IP address and well-known port, as does the modem. The initial state of the OpenAMIP interface is "idle" (that is, no keepalive) until the partner sends a keepalive timer. The interface reverts to the "idle" state if three keepalives are missed.

2.4.3 Asynchronous Serial Interface

This is beyond the scope of OpenAMIP. However, SLIP can be used to establish an IP connection on the serial link. Alternatively, any packet-over-serial technique may be used. (Note that a checksum should be used here.)

2.5 Semantics

The protocol is primarily intended to convey state change information based on external events. The following notes are intended to provide functional guidance for various common events and message sequences. It is not intended to be a comprehensive list of messages nor a syntax dictionary.

To comply with regulatory constraints, the modem must disable its transmitter within 100ms when the antenna loses lock on a satellite, and must also disable the transmitter immediately when a blockage occurs. The antenna must minimize the interval between detecting a change in condition and sending the status message to the modem. Similarly, the antenna may choose to use the modem lock signal as part of its satellite search. The modem must also minimize the interval between detecting the condition and sending the message to the controller. Status changes should be reported within 10ms. However, since this will not be practical on a slow serial link, the links are deprecated.

Prior to any communication between the modem and the controller, the OpenAMIP state is unspecified. The timers are all set to infinite. The modem initiates communications by sending the commands needed to deliver the satellite parameters to the controller. It then sends an "F" message.

When the controller receives an "F" message, it must respond within 10 milliseconds with an "s" message. This is necessary to ensure regulatory compliance in the case when the modem needs to mute. The controller must also send a status every "keepalive" interval, and every time the status changes. When the controller responds to an "F" message, the "may transmit" status must reflect the status with respect to the newly-selected satellite parameters. This means that if the modem has just commanded the antenna to "Find" the satellite that it is already tracking and is already locked on, then the immediate status can be "may transmit". However, if the antenna is already tracking a satellite and is successfully locked to it, and the modem then sends new parameters and issues a new "Find" command, the controller must immediately send a status of "must not transmit" because it is not locked to the new satellite (it is locked to the old satellite). After the antenna locks to the new satellite, it will send a new status message indicating that the modem may transmit.

The modem should send an "L" message whenever the modem lock changes. It should also send the "locked" status every time its keepalive timer expires. Whenever the modem sends the "L" message for any reason, it restarts its keepalive timer.

When the modem issues a "W", the controller immediately responds with a "w". The controller responds thereafter every w seconds (zero seconds means never). If the controller sends a "w" to the modem which indicates that the location information is invalid, the controller should send a new "w" message immediately as soon as valid location information becomes available.

Latitude and longitude are reported in floating point decimal degrees. The range for latitude is -90.0 to 90.0, where -90.0 is the South Pole. The range for longitude is 360.0 to 360.0, where negative is west from the prime meridian and positive is east from the prime meridian. The overlap is intentional: the sender is free to use zero to 360 or -180 to 180 (or even -360 to 0 or a mixed system). The receiver must be able to handle the full -360 to 360. Leading zeros are optional for the sender, except that the number must have at least one digit before the decimal point. Trailing zeros are optional for the sender, except that the number must have at least one digit after the decimal. The receiver must be able to handle leading and trailing zeros correctly. If the fractional part is zero, the number may be specified as an integer (that

is, without a decimal point). Note that the syntax does not permit the use of the "+" character.

The precision of the latitude and longitude is not specified by the OpenAMIP syntax; the number of digits after the decimal point is arbitrary. However, the sender should provide as much precision as is actually available. As a practical matter, OpenAMIP contemplates the ability to use this information for logging and transmission restrictions as mandated by regulatory authorities, so accuracy to about one kilometer is needed: this implies that latitudes and longitudes to a precision of one thousandth of a degree are needed.

If the modem issues a "P", "B", or "F" command that is incompatible with the antenna hardware, the antenna may either ignore the incompatible parts of the command or may set the "functional" status to "not functional".

The "K" message conveys the maximum skew of the short axis of a non-circular beam to the geosynchronous arc. If the antenna has a beam shape that is radially symmetric about the bore sight, this parameter may be ignored. Otherwise, the antenna must use the current skew as a factor in computing the "must not transmit" or "may transmit" status. When all other factors permit transmission, the antenna will immediately send a status message with a status of "must not transmit" when the angle transitions from below to above the maximum skew, and will immediately send a status message with a status of "may transmit" when the angle transitions from above to below the maximum skew. In contrast to some other messages, the "K" message takes effect immediately and the modem may send a new "K" message with a new max skew angle at any time. The "K" message also includes a minimum skew parameter, to support protection of non-geostationary satellites. The minimum skew parameter operates analogously to the maximum skew parameter; the antenna controller should send a status of "must not transmit" when the skew is less than this value.

When the antenna reports with an "s" message that the antenna is functional, it indicates that the antenna should currently be working. "Non-functional" means that the antenna is not currently in service. This does not include blockage, loss of lock, system initialization, loss of heading information, cable unwrap, or any condition that can correct itself without intervention. It does include detection of a fatal mechanical failure, or an operator command to the antenna controller from its front panel or other source, or an illegal configuration.

When the modem detects this status, it will not attempt to recover by, for example, switching to a different satellite or clearing and re-establishing the OpenAMIP connection. The modem waits until the antenna sends a "functional" message. The antenna provides a "may transmit" when it is locked on the satellite and ready to transmit. The antenna signals "must not transmit" if there is any reason the modem should not transmit: blockage, loss of lock, cable unwrap, sea too rough, etc.

The "c" and "r" messages are not currently supported by iDirect products; they are provided as placeholders to enable compatibility of the OpenAMIP standard across a broad range of vendors' products and other, related standards.

2.6 Examples

This section is intended to describe the purpose of each message. The formal syntax and semantics are described in later sections. Note that the messages here make use of the "comment" syntax. It is unlikely that operational implementations of the protocol will ever transmit messages with comments, but they are useful in descriptive documents such as this

one and in test scripts. Typically, implementations of the receive side of the protocol will properly detect and ignore comments.

The modem must be able to convey all of the information needed by the controller to describe a satellite. This must be sufficient for the controller to identify the satellite and to command the controller to find the satellite.

2.6.1 Messages from Modem to Antenna Controller

"Keepalive" messages are sent to the modem regularly to ensure that communications connectivity with the controller are not lost.

A 10 # Alive: Antenna should resend status "s" every N seconds.

B 9750.0 12800.0 # "Beat Frequency": downconversion & upconversion offsets: floating point in MHz.

E 0.5 # Expected power: Maximum L-band Tx power to be expected at the antenna, in dBm.

F #F: Find. Use the recent S, P, B, X, and H parameters.

H 1123.321 0.256 # Hunt: floating point center frequency and bandwidth in MHz.

The modem informs the controller when the modem has detected the downstream carrier:

I iDirect 5100 # ID: modem manufacturer and type strings.

K 45 15 # sKew: maximum and minimum skew. The antenna controller must disable transmission when outside these angles (in degrees). This is typically used with non-circular apertures.

L 1 1 # Lock status: Rx locked (1 is locked, 0 is unlocked), Tx OK (1 means antenna MAY transmit; 0 means antenna MUST NOT transmit).

N # Non-geosynchronous mode. No transmission. The antenna should be placed in a state to aimed away from the geosynchronous arc. This is intended to support installation tests such as power measurements.

P L R #Polarization: H, V, L or R for Rx and Tx, respectively.

S -20.1 1.0 3.5 # Satellite longitude: All parameters are floating point degrees, "-" is West. Wander in latitude is 1.0. Polarization skew 3.5.

T 1450 4.5 # Transmit frequency: The modem intends to transmit at this L-Band frequency and bandwidth.

The modem requests periodic location information:

W 1 # Where: Antenna should send "w" location report every N seconds.

X nid=1234 # Xtra string: vendor-specific string for antenna controller.

2.6.2 Messages from Antenna Controller to Modem

The controller provides status information to the modem such as, when it is locked onto the satellite, when it is functional and unblocked, how many attempts has it made to search for the satellite and (for installation support) when it is in a safe state for dummy transmission measurements. The controller sends an "s" message immediately after receiving an "F" message, and periodically at the interval defined by the "A" message:

a 60 # alive: modem should send keepalive messages every N seconds.

c 0.25 0.25 0.33 0.33 # conical scan setup: not supported by iDirect; included as a placeholder for compatibility with other vendors' systems.

i YoyoDyne 1234 # ID: antenna controller manufacturer and type strings

r 10 B # reference frequency required for BUC and LNB; not currently supported by iDirect; included as a placeholder for compatibility with other vendors' systems.

s 1 1 1 0 # s: four parameters: functional, OK-to-transmit, searched once, not in transmitter test mode.

The antenna controller sends GPS information to the modem:

w 1 -10.123 20.235 123456789 10000 91.0 223.52 0.10 -0.51 91.0 # where: location report. valid, lat, lon, time, altitude, heading, speed, pitch, roll, yaw.

The "w" message parameters require more explanation:

- Valid (1) or invalid (0)
- Latitude in floating point degrees (South is negative)
- Longitude in floating point degrees (West is negative)
- GPS time in seconds; if the antenna does not have GPS time, set this to zero
- Altitude, heading, speed, pitch, roll, yaw are not physically required for system operation, but support logging for regulatory compliance and system performance management

3 Compatibility

This chapter contains the following sections:

- [Version Compatibility on page 15](#)
- [Modified OpenAMIP on page 16](#)
- [Hardware Compatibility on page 16](#)

3.1 Version Compatibility

New versions of the OpenAMIP protocol may be published. New versions will be strict supersets of older versions and may extend the protocol in only two ways:

- A new version may add new message types
- A new version may add new parameters to the end of an existing message type

Do not use any other syntactic extensions. Any extension to the semantics of the protocol must not affect the semantics of earlier versions. The intent of this specification is that any older implementation of the protocol can interoperate with any newer implementation without loss of any of the older functionality. A compliant implementation of OpenAMIP must ignore any unexpected message type that it receives, and must ignore any unexpected parameters at the end of a message. Furthermore, a compliant implementation must operate successfully if it receives a message with too few parameters. Parameters that are added to the protocol in version 1.5 or later will have default values that the receiver will use if a message does not provide the parameter.

New versions of the protocol are required to be backward-compatible with older versions. This is ensured by requiring that the meanings of parameters never change from version to version. New parameters may be added to a message, and new messages may be added. The receiver is required to ignore extra parameters and unknown messages; this allows an older receiver version to work with a newer sender. The receiver is required to operate properly when it receives a message that does not have enough parameters; this allows a newer receiver version to work with an older sender (the older version will not implement functionality that requires the newer version), but the older version will continue to provide its functionality when operating with a partner that is using a newer version.

3.1.1 Version Changes

This section provides a history of the changes between each successive pair of versions of the OpenAMIP Standard. Since the standard only allows for new commands, or new parameters to

existing commands, but never a removal of an existing command or parameter, each subsection will list those commands and parameters which are new in that version.

For the full definition of these new commands and parameters, see [Semantics on page 11](#).

Table 3-1. Version Changes

Version Number	What's changed?
1.7	c - new message to support conical scan setup. K - added one new parameter: minimum skew parameter for protection of non-geostationary satellites. N - new message to support transmitted power measurements. r - new message for reference frequency selection. s - added two new parameters: for search count and "N" command confirmation. w - added six new parameters: for altitude, heading, speed, pitch, roll, and yaw.
1.8	Reformatted for clarity require - added note that the command allows transmission to be disabled for transmitter calibration.

3.2 Modified OpenAMIP

Any antenna or modem manufacturer can extend the protocol by creating an extended type field. The extended type field consists of the manufacturer's name (with no spaces) followed by a colon, followed by a type (with no spaces). If a modem or antenna controller receives a message of unknown type, the modem or antenna controller will ignore the message. If the messages are optional for operation of the equipment, then the protocol still qualifies as "unmodified" OpenAMIP. If the messages must be used for a particular antenna or modem, then the resulting implementation must be called "modified OpenAMIP".

Examples:

```
Yoyodyne:NID 1132 # additional search parameter
```

```
iDirect:stow 1 # command specified by iDirect
```

3.3 Hardware Compatibility

OpenAMIP is intended for a typical installation with a specific modem and a specific antenna are installed and configured to work together. The protocol does not make provision for auto-discovery or parameter negotiation. These are installation issues and the protocol was developed to focus on operations. It is the responsibility of the installer to assure that the parameters are compatible. Essentially all incompatibilities will cause loss of service and the need for intervention, so the mechanisms needed for auto-negotiation have no practical

benefit. The obvious examples of incompatibilities occur in the "P", "H", and "B" commands. An antenna that is mechanically configured for LHCP and that has no polarization switch hardware will not operate correctly for RHCP or linear polarization. Similarly, an antenna with a mechanical polarizer will not be able to select Tx polarization independently from Rx polarization. Similarly, an antenna whose downconversion offset frequency ("LNB local oscillator") is fixed cannot implement a B command to change to another frequency, and more generally an antenna with a selectable downconversion frequency can only change to one of a small set of downconversion frequencies. Finally, an antenna whose tracking receiver supports a specific set of (one or more) bandwidths cannot select an arbitrary hunt bandwidth. It is the responsibility of the installer to ensure that the modem does not send parameters that the antenna does not support. For the hunt bandwidth, the antenna may choose to operate with a different hunt bandwidth. Do not operate the antenna for other unsupported "P", "B", and "H" parameters. When the antenna does not have a controllable down conversion frequency, the antenna may choose to ignore the "B" command. The modem may choose to not send the B command.

4 Test Suite

This chapter contains the following sections:

- [Modem Module Reference Design on page 19](#)
- [OpenAMIP_sim.c on page 19](#)
- [OpenAMIP_modem.c on page 30](#)

iDirect provides reference implementations in C. No representations are made that these are suitable for use in any product. Semantics may be validated by executing a script that emulates a controller or a modem. The scripts are written in POSIX-compliant C. Code for the test suite was developed from the reference implementation. The source code for the reference implementations and the test scripts is copyrighted by iDirect but is licensed at no cost for use for any purpose.

4.1 Modem Module Reference Design

The modem implements the protocol as follows: The modem reads the antenna's IP address and TCP port number from a configuration file. The modem attempts to connect to the antenna through TCP: if the connection fails, the modem attempts to re-establish it. Whenever the modem succeeds in connecting to the antenna, it sends a set of setup commands. These commands are sent "back-to-back" with no intervening commands and without waiting for responses: the commands are "S", "H", "P", "B", "X", "A", "F", "W", and "L". The modem then waits for messages from the antenna. The modem sends an "L" whenever its lock state changes. If the modem receives an "a", it will send an L periodically. If the modem does not receive an "s" or a "w" at the expected periodic intervals (based on its "A" and "W" requests), it clears the TCP connection and attempts to re-establish it, and the cycle repeats. If the modem decides to switch to a different satellite, it sends the setup sequence again.

4.2 OpenAMIP_sim.c

```

/*
   "Reference implementation" of the Antenna controller's
   OpenAMIP(tm) protocol processing code.
   ---- begin notice----
   Copyright (c) 2007, 2008 iDirect technologies iDirect hereby
   licences anyone to use this code, modified or unmodified, for any

```

purpose, providing that this notice is retained in the source code.

The use of the trademarked name OpenAMIP(tm) is restricted and may not be used except under the terms of a separate licence: see www.OpenAMIP.org for details.

In particular, you are prohibited from using the name OpenAMIP to describe a protocol that does not comply with the standard. Therefore, if you modify the code so that the result is not an implementation of the protocol, you must remove any output messages that refer to the name.

---- end notice----

This program is a trivial implementation for the Antenna-controller end of the OpenAMIP protocol. It receives and parses input from a modem and it responds properly. The program makes almost no attempt to simulate a real antenna controller.

The only such "simulation" is the response to an "F" message. If none of the satellite values have changed since the prior "F" message, then the "locked" status is true. If any of the satellite values have changed, the "locked" status is false and remains false for 20 seconds. Note that we respond to an "F" message with an "s" response that reflects the new "locked" status, not the old locked status.

The program is "forgiving", in that it ignores any message type that it cannot understand. This is as specified by the protocol definition document.

Optionally, the program can log unknown messages to the standard output, and/or send a comment message back to the modem when it receives a unknown message.

The program should compile and run on any POSIX-compliant system, but has been tested only on Linux (specifically RHEL) and Cygwin under Windows.

```
*/  
#include <sys/select.h>  
#include <sys/socket.h>  
#include <sys/time.h>  
#include <netinet/in.h>  
#include <arpa/inet.h>  
#include <string.h>
```

```
#include <unistd.h>
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>

#define FALSE 0
#define TRUE 1

static char * version="2008-02-14";

// satellite location parameters from the modem:
static float freq=0.0,hunt_bw=0.0;
static char pol_rx=0,pol_tx=0;
static double sat_lon=0.0,sat_io_lat=0.0,sat_skew=0.0;
static double rx_lo=0.0,tx_lo=0.0;
static int modem_state,tx_ctl;

static int changed=TRUE; //internal variable to track whether or
not we changed a satellite param.

// status variables to report to the modem.
static int locked=FALSE;
static int functional=TRUE;
static int blocked=FALSE;

// arrays for the timer event system.
#define FAR_FUTURE ((time_t)0x7FFF0000)
enum {SWING,GPS,STAT,MAXTIMER};
static int intervals[MAXTIMER];
static int timers[MAXTIMER];

//commandline parameters:
static int verbose=TRUE;
static int tcp_port=5005;
static int my_ip=INADDR_ANY;
static double lat,lon;
```

```
//Handle a message received from the modem. A "Message" is a
sequence of
// characters ending in a newline.
static void process_message(char *buff,int now)
{
    // define the message keywords. The current keywords are all
single character, but
    // the syntax permits a variable-length word, so use an
enumerated word list to
    // simplify any later expansion of the protocol.
    static char *keywords[]=
        {"S", "H","P",    "F",    "W",    "A",    "L", "B",
"X",  0};
    enum
{SAT,HUNT,POL,EXECUTE,LOC_TIME,STAT_TIME,MODEM_STAT,BAND,XTEND,MAX
};

    int len;
    int i,np;
    double tmpfla,tmpflb,tmpflc;
    char tmpchra, tmpchrb;

    len=strcspn(buff," \n#\r\t"); // get the length of the message
keyword.
    if(len==0)
        return; // no keyword--ignore the message:
it's a comment
    for(i=0;keywords[i]!=0;i++)
        if( (len==strlen(keywords[i]))
            &&(0==strncmp(keywords[i],buff,len))
            )
            break;
    switch (i)
    {case SAT:
        tmpfla=tmpflb=tmpflc=0.0; //preload defaults;
        np=sscanf(buff+len,"%lf %lf %lf" ,
            &tmpfla,&tmpflb,&tmpflc); //get new satellite
lon, io_lat, and skew

        if((tmpfla!=sat_lon)|| (tmpflb!=sat_io_lat)|| (tmpflc!=sat_skew))
```

```

        changed=TRUE;                                //set "changed" if
different
        sat_lon=tmpfla;
        sat_io_lat=tmpflb;
        sat_skew=tmpflc;
        break;
    case HUNT:
        np=sscanf(buff+len,"%lf %lf",&tmpfla,&tmpflb); //get new
hunt frequency
        if((tmpfla!=freq)||(tmpflb!=hunt_bw))
            changed=TRUE;                            //set "changed" if
different
            freq=tmpfla;
            hunt_bw=tmpflb;
            break;
    case POL:
        tmpchra='H',tmpchrb='V';
        np=sscanf(buff+len,"%c %c",&tmpchra,&tmpchrb); //get new
pol.
        if((tmpchra!=pol_rx)||(tmpchrb!=pol_tx));
            changed=TRUE;                            //set "changed" if
different
            pol_rx=tmpchra;
            pol_tx=tmpchrb;
            break;
    case BAND:
        np=sscanf(buff+len,"%lf %lf",&tmpfla,&tmpflb); //get new
hunt frequency
        if((tmpfla!=rx_lo)||(tmpflb!=tx_lo))
            changed=TRUE;                            //set "changed" if
different
            rx_lo=tmpfla;
            tx_lo=tmpflb;
            break;
    case XTEND:
        break;
    case EXECUTE:
        if(changed)                                  // move to new sat if
it really is new.

```

```
        { timers[SWING]=now+20;                // tell the modem
after we lock.
        locked=0;                            // we are not locked on
the new sat.
        }
        changed=FALSE;
        timers[STAT]=now;                    // post an event to
send a status message immediately.
        break;
    case LOC_TIME:
        timers[GPS]=now;                    //post an event to
send a GPS message immediately
        np=sscanf(buff+len,"%d",&intervals[GPS]); //save the new GPS
reporting interval.
        break;
    case STAT_TIME:
        timers[STAT]=now;                    // post an event to
send a status message immediately.
        np=sscanf(buff+len,"%d",&intervals[STAT]); //save the new
status reporting interval
        break;
    case MODEM_STAT:
        np=sscanf(buff+len,"%d %d",&modem_state,&tx_ctl); //save the
new modem state and tx ctl
        break;
    case MAX:                                //ignore unknown
messages
        break;
    }
}

static void send_msg(char *buff,int sock)
{ write(sock, buff, strlen(buff));          // send message
  if(verbose)
    printf("--> %s",buff);
}

/* We are about to go back to sleep. See if we need to do anything
first,
    and then decide when we should wake back up.
```

We get the current time and check against each timer. If any timer has expired, we process that timer, which may set another timer. After expired timers are processed, we find the next timer that will expire and compute and return the interval from now until then.

```

*/
static time_t process_timers(int sock,time_t now)
{
    int    i;
    time_t next=now+3600; //preload a long sleep interval.
    int    avail=1;
    char buff[100];

    if(timers[GPS]<now)
    { printf(buff,"w %d %3.3f %3.3f %d\n",avail,lat,lon,(unsigned
int)now);
        send_msg(buff,sock);
        timers[GPS]=now+intervals[GPS];
    }
    if(timers[STAT]<now)
    { printf(buff,"s %d %d\n",functional,locked&!blocked);
        send_msg(buff,sock);
        timers[STAT]=now+intervals[STAT];
    }
    if(timers[SWING]<now)
    { locked=1;
        timers[STAT]=now;
        timers[SWING]=FAR_FUTURE;
    }
    for (i=0;i<MAXTIMER;i++)
        if(timers[i]<next)
            next=timers[i];
    return (next-now);
}

/* event loop for connected state. Entered when a TCP connection
is established, exits when the connection dies.

    sleep until data arrives or a timer expires. If data arrives,
the routine accumulates it

```

and delivers it one line at a time to the message processor.
Timer expiries go to the

timer processor, which computes the next sleep interval.

*/

```
static void handle_events(int sock)
{
    static char readbuf[1000];
    static char *scan_pt=readbuf;
    static char *read_pt=readbuf;
    char *eol;
    fd_set read_fds;
    struct timeval now;
    struct timeval tv;
    int retval;
    int i;
    int len;

    gettimeofday(&now,0);
    for(i=0;i<MAXTIMER;i++)
    { intervals[i]=3600;
      timers[i]=FAR_FUTURE;
    }
    while(TRUE)
    { FD_ZERO(&read_fds);
      FD_SET(sock,&read_fds);
      tv.tv_sec=process_timers(sock,now.tv_sec);
      tv.tv_usec=0;
      retval=select(sock+1,&read_fds,NULL,NULL,&tv); //sleep here
      if(retval==-1)
      { perror("select()");
        exit(1);
      }
      gettimeofday(&now,0);
      if(retval==1)
      { if(0>=(len = read(sock,read_pt, readbuf+999-read_pt)))
          return; //connection is closed
        read_pt+=len;
        *read_pt=0;
      }
    }
}
```

```

        while(0!=(eol=index(scan_pt,'\n'))) //is there a line in
the buffer?
        { *eol=0;
          if(verbose)
            printf("<-- %s\n",scan_pt);
          *eol='\n';
          process_message(scan_pt,now.tv_sec);
          scan_pt=eol+1;
          if(scan_pt>=read_pt)
          { read_pt=scan_pt=readbuf;
            *read_pt=0;
          }
        }
    }
}

```

```

#define err(s) printf("error: %s\n",s)
static int process_args(int argc, char **argv)
{
    char *parm;
    char c;

    *(argv++);
    while (--argc)
    { parm= *(argv++);
      if (parm[0]=='-')
      { while( (c=**++parm) )
        switch(c)
        { case 'p':
          tcp_port=atoi(*(argv++));
          if(parm[1]!='\0')
          { err("\'p\' must be last");
            return (FALSE);
          }
          if(!argc--)
          { err("missing port number after \'p\'");

```

```
        return (FALSE);
    }
    break;
case 'i':
    if (!argc--)
    { err("missing ip address after \'i\'");
      return (FALSE);
    }
    if (-1==(my_ip=inet_addr(*(argv++))))
    { err("ip address is invalid");
      return (FALSE);
    }
    break;
case 'v':
    verbose=TRUE;
    break;
case 'l':
    argc-=2;
    if (argc<=0)
    { err("\'l\' must be followed by two parameters");
      return (FALSE);
    }
    lat=atof(*(argv++));
    lon=atof(*(argv++));
    break;
default:
    err("unknown flag");
    //fall through
case 'h':
    printf("OpenAMIP(TM) Antenna controller simulator
version %s\n"
        "Usage: OpenAMIP_sim [options...] \n"
        " [options...] are any combination of:\n"
        "   -i <my_ip>           --ip address on which to
listen.\n"
        "   -p <port>             --listen on this port\n"
        "   -l <lat> <lon>       --antenna's lat and
lon\n"
        "   -v                   --verbose\n"
```

```
        "    -h                --print this message\n",
        version
    );
    return (FALSE);
}
}
return(TRUE);
}

/* main program. Contains the listen/accept loop.
*/
int main(int argc, char* argv[])
{
    int sock;           // handle to connected socket
    int server_sock;   // handle to listen socket
    struct sockaddr_in
        address;       // Internet socket address struct
    socklen_t addr_size =sizeof(address);
#define SOCKET_ERROR    -1
#define QUEUE_SIZE     5

    process_args(argc,argv);
    printf("Starting TCP server\n");
    server_sock = socket(AF_INET, SOCK_STREAM, 0); // make a socket
    if(server_sock == SOCKET_ERROR)
    { printf("ERROR: Could not make a socket\n");
      return 1;
    }
    // fill address struct
    address.sin_addr.s_addr = my_ip;
    address.sin_port = htons(tcp_port);
    address.sin_family = AF_INET;

    if(SOCKET_ERROR==bind(server_sock, (struct sockaddr*)&address,
addr_size) )
    { printf("ERROR: Could not bind socket\n");
      return 1;
    }
}
```

```
    }
    getsockname(server_sock, (struct sockaddr *) &address,
&addr_size);
    // establish listen queue
    if(SOCKET_ERROR==listen(server_sock, QUEUE_SIZE))
    { printf("ERROR: Could not listen\n");
      return 1;
    }
    // we are now a TCP server. listen for a connection. If it
    closes,
    // listen for a connection...
    for(;;)
    { while(SOCKET_ERROR==(sock = accept(server_sock, (struct
sockaddr*)&address, &addr_size)))
        printf(" Accept failed with %s\n",strerror(errno));
        if (verbose)
            printf("---- Opened socket\n");
        // now go handle all the events. The routine will not return
        here until the call is disconnected
        handle_events(sock);
        // close socket
        if(verbose)
            printf("==== Closing Socket\n");
        if(SOCKET_ERROR==close(sock))
        { printf("ERROR: Could not close socket\n");
          return 1;
        }
    }

    }
    return 0;
}
?
```

4.3 OpenAMIP_modem.c

```
/*
"Reference implementation" of the modem's OpenAMIP(tm) protocol
processing code.
---- begin notice----
Copyright (c) 2007, 2008 iDirect technologies
```


iDirect hereby licences anyone to use this code, modified or unmodified, for any purpose, providing that this notice is retained in the source code.

The use of the trademarked name OpenAMIP(tm) is restricted and may not be used except under the terms of a separate licence: see www.OpenAMIP.org for details.

In particular, you are prohibited from using the name OpenAMIP to describe a protocol that does not comply with the standard. Therefore, if you modify the code so that the result is not an implementation of the protocol, you must remove any output messages that refer to the name.

---- end notice---

This program is a trivial implementation for the modem end of the OpenAMIP protocol. It is intended as a simple example for aid in implementing the protocol in a modem and as a simple tester when developing the protocol for an antenna. It makes a TCP connection to the antenna controller and then sends a set of messages to select a satellite and solicit periodic status and GPS messages. It receives and prints all messages from the antenna controller.

The program is "forgiving", in that it ignores message types that it cannot understand. This is as specified by the protocol definition document.

Optionally, the program can log unknown messages to the standard output, and/or send a comment message back to the antenna controller when it receives a unknown message.

The program should compile and run on any POSIX-compliant system, but has been tested only on Linux (specifically RHEL.)

*/

```
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <netdb.h>
#include <string.h>
#include <unistd.h>
#include <stdio.h>
#include <stdlib.h>
```

```
#include <sys/select.h>
#include <sys/time.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <errno.h>

#define FALSE 0
#define TRUE 1

static char * version="2008-02-14";

// satellite location parameters from the modem:
static float freq_center=1000.0, freq_bandwidth=1.0;
static char pol_rx='V',pol_tx='H';
static double sat_lon=123.5, sat_io_lat=0.0, sat_pol_skew=0.0;
static double rx_lo=10750.0,tx_lo=14000.0;
static int modem_state=FALSE;

// status from the antenna
static int locked=FALSE;
static int functional=FALSE;
static int blocked=FALSE;

// arrays for the timer event system.
#define FAR_FUTURE ((time_t)0x7FFF0000) //64K seconds before
rollover, in 2038
enum {LOCK, //timer before sending our next "L" to
antenna.
GPS, //we expect a "w" from the antenna before
this expires
STAT, //we expect a "s" from the antenna before
this expires
MAXTIMER
};
static int intervals[MAXTIMER]; //timer reload values
static int timers[MAXTIMER]; //next expiry time for each
timer
```

```
//commandline parameters:
static int    verbose=TRUE;                //if set, print more
stuff
static int    antenna_tcp_port=5005;      //tcp port for the
antenna
static char   *antenna_ip="127.0.0.1";    //antenna's IP address
static int    antenna_alive_interval = 30; //keepalive timer
static int    loc_interval=600;

static double lat,lon;

//Handle a message received from the antenna.
static void process_message(char *buff,int now)
{
    // define the message keywords. The current keywords are all
    single character, but
    // the syntax permits a variable-length word, so use an
    enumerated word list to
    // simplify any later expansion of the protocol.
    enum                {STAT,LOC,LOCK_TIME,MAX};
    static char *keywords[]={"s" ,"w","a"      ,0};

    int len;
    int i,np;

    len=strcspn(buff," \n#\r\t");          // get the length of the
    message keyword.
    if(len==0)
        return;                            // no keyword--ignore
    the message: it's a comment
    for(i=0;keywords[i]!=0;i++)
        if( (len==strlen(keywords[i]))
            &&(0==strncmp(keywords[i],buff,len))
            )
            break;
    switch (i)
    {case STAT:
        timers[STAT]=now+intervals[STAT];  //reset the timeout for
        "alive"
        break;
```

```
        case LOC:
            timers[GPS]=now+intervals[GPS];        //reset the timeout for
"expected GPS"
            break;
        case LOCK_TIME:
            np=sscanf(buff+len,"%d",&intervals[LOCK]);
            timers[LOCK]=now;
            break;
        case MAX:                                //ignore unknown
messages
            break;
    }
}

static void send_msg(char *buff,int sock)
{ int len=strlen(buff);

    if(len!=write(sock, buff, len))            // send message
        perror("Write to socket failed");
    if(verbose)
        printf("--> %s",buff);
}

/* We are about to go back to sleep. See if we need to do anything
first,
    and then decide when we should wake back up.

    We get the current time and check against each timer. If any
timer has
    expired, we process that timer, which may set another timer.
After expired
    timers are processed, we find the next timer that will expire
and compute
    and return the interval from now until then.
*/
static time_t process_timers(int sock,time_t now)
{
    int    i;
    time_t next=FAR_FUTURE; //preload a long sleep interval.
```

```
char buff[100];

if (timers[GPS]<now)
{ printf("Location timeout!\n");
  timers[GPS]=now+intervals[GPS];
}
if (timers[STAT]<now)
{ printf("Keepalive timeout!\n");
  timers[STAT]=now+intervals[STAT];
}
if (timers[LOCK]<now)
{ sprintf(buff, "L %d\n", modem_state);
  timers[LOCK]=now+intervals[LOCK];
}
for (i=0;i<MAXTIMER;i++)
  if (timers[i]<next)
    next=timers[i];
return (next-now);
}

/* processing for connected state. Entered when a TCP connection
is established, exits
when the connection dies.
Start by initializing the timers, then send the satellite find
sequence, then enter
the event loop.
Event loop:sleep until data arrives or a timer expires. If data
arrives, the routine accumulates it
and delivers it one line at a time to the message processor.
Timer expiries go to the
timer processor, which computes the next sleep interval.
*/
static void handle_events(int sock)
{
  static char buff[1000];
  static char *scan_pt=buff;
  static char *read_pt=buff;
  char *eol;
  fd_set read_fds;
```

```
struct timeval now_st;
struct timeval tv;
int retval;
int i;
int len;
time_t now;

gettimeofday(&now_st,0);
now=now_st.tv_sec;
for(i=0;i<MAXTIMER;i++)
{ intervals[i]=3600;
  timers[i]=FAR_FUTURE;
}
sprintf(buff,"S %3.2f %1.2f %1.2f\n"
        "H %5.3f %5.3f\n"
        "P %c %c\n"
        "B %5.3f %2.3f\n"
        "F\n"
        "A 10\n"
        "W 300\n",
        sat_lon, sat_io_lat,sat_pol_skew,
        freq_center,freq_bandwidth,
        pol_rx,pol_tx,
        rx_lo,tx_lo
        );
send_msg(buff,sock);
timers[GPS]=now+600+1;
intervals[GPS]=601;
timers[STAT]=now+21;
intervals[STAT]=20;
while(TRUE)
{ FD_ZERO(&read_fds);
  FD_SET(sock,&read_fds);
  tv.tv_sec=process_timers(sock,now);
  tv.tv_usec=0;
  retval=select(sock+1,&read_fds,NULL,NULL,&tv); //sleep here
  if(retval==-1)
  { perror("select()");
```

```

        exit (1);
    }
    gettimeofday(&now_st,0);
    now=now_st.tv_sec;
    if(retval==1)
    { if(0>=(len = read(sock,read_pt, buff+999-read_pt)))
        return;          //connection is closed
      read_pt+=len;
      *read_pt=0;
      while(0!=(eol=index(scan_pt,'\n'))) //is there a line in
the buffer?
      { *eol=0;
        if(verbose)
          printf("<-- %s\n",scan_pt);
        *eol='\n';
        process_message(scan_pt,now);
        scan_pt=eol+1;
        if(scan_pt>=read_pt)
      { read_pt=scan_pt=buff;
        *buff=0;
        }
      }
    }
}

#define err(s) printf("error: %s\n",s)
static int process_args(int argc, char **argv)
{
    char *parm;
    char c;

    *(argv++);
    while (--argc)
    {
        parm= *(argv++);
        if (parm[0]=='-')
            { while( (c=**++parm) )

```

```
switch(c)
{
case 'p':
    antenna_tcp_port=atoi(*(argv++));
    if(parm[1]!='\0')
    { err("\'p\' must be last");
      return(FALSE);
    }
    if(!argc--)
    { err("missing port number after \'p\'");
      return(FALSE);
    }
    break;
case 'i':
    if(!argc--)
    { err("missing ip address after \'i\'");
      return(FALSE);
    }
    antenna_ip= *argv++;
    break;
case 'v':
    verbose=TRUE;
    break;
default:
    err("unknown flag");
    //fall through
case 'h':
    printf("OpenAMIP(TM) modem simulator version %s\n"
           "Usage: OpenAMIP_modem [options...] \n"
           "[options...] are any combination of:\n"
           "  -i <antenns_ip>  --ip address of antenna
controller.\n"
           "  -p <port>         --tcp port nbr of antenna
controller\n"
           "  -v                 --verbose\n"
           "  -h                 --print this message\n",
           version
    );
```



```
        return (FALSE);
    }
}
return(TRUE);
}

/*
Main loop. get commandline params, open a TCP connection to the
antenna controller,
issue a satellite location sequence, ask for periodic status and
locations, and wait.
If the controller asks for periodic keepalive, then issue them.
After one minute,
shift to the next satellite and continue.
*/

int main(int argc, char **argv)
{
    int s=socket(AF_INET,SOCK_STREAM,IPPROTO_TCP); //get a TCP
socket structure
    struct hostent *hp;
    struct sockaddr_in hostaddr_in;

    process_args(argc,argv);
    memset(&hostaddr_in,0,sizeof(struct sockaddr_in));
    hp = gethostbyname (antenna_ip);

    hostaddr_in.sin_family=AF_INET;
    hostaddr_in.sin_addr.s_addr=((struct in_addr *) (hp->h_addr))-
>s_addr;
    hostaddr_in.sin_port= htons(antenna_tcp_port);

    while(TRUE)
    { if( connect(s,(struct sockaddr *) &hostaddr_in,
sizeof(hostaddr_in)))
        { perror("TCP connect failed");
        exit(1);
        }
    }
}
```

```
    handle_events(s);
    // close socket
    if(verbose)
        printf("==== Closing Socket\n");
    if(0!=close(s))
    { perror("Could not close socket\n");
      return 1;
    }
}
return(0);
}
```

Appendix A Acronyms and Abbreviations

This list is meant to be generic within this document and may contain acronyms and abbreviations not found in this manual and some terms may not be defined based on industry standards.

0...9

16APSK Sixteen Amplitude and Phase Shift Keying

8PSK Eight Phase Shift Keying

A

A-TDMA Adaptive Time Division Multiple Access

ABS Automatic Beam Switching

AC Alternating Current

ACM Adaptive Coding and Modulation

ACS Antenna Control System

AES Advanced Encryption Standard

APSK Amplitude and Phase-shift keying

AZ Azimuth

B

BB BaseBand

BIM Below-Decks Interface Module

BIST Built-In Self-Test

BITE Built-In Test Equipment

BPN BUC Part Number

BPSK Binary Phase Shift Keying

BSN BUC Serial Number

BTP Burst Time Plan

BUC Block Up Converter

C

C/N Carrier to Noise ratio

CBIT Continuous Built In Test

CDR Critical Design Review

CIR Committed Information Rate

CPE Customer Premise Equipment

CPU Central Processing Unit

CRC Cyclic Redundancy Check

CSA Canadian Space Agency

D

DAC Digital to Analog Converter

dB deciBel

dBi deciBel isotropic

dBm deciBel milli-Watt

dBW deciBel Watt

DC Direct Current

DDR Double Data Rate

DHCP Dynamic Host Configuration Protocol

DNS Domain Name Service

DVB-S2 Digital Video Broadcasting over Satellite, Second Generation

E		IEC International Electrotechnical Commission
EIRP Effective Isotropic Radiated Power		IFL Inter-Facility Link
Eb/NO Bit Energy to Noise Power Spectral Density ratio		IF Intermediate-frequency
EEPROM Electrically Erasable Programmable Read-Only Memory		IP Ingress Protection
EL Elevation		IP Internet Protocol
EMC ElectroMagnetic Compatibility		IR Infrared
EMI ElectroMagnetic Interference	J	
ER Embedded Router		
ESR Embedded Service Router	K	kbps kilobit per second
ETSI European Telecommunications Standards Institute		kHz kilohertz
		KRFU Ku/Ka-band Radio Frequency Unit
		kps kilosymbol per second
F		
FCC Federal Communication Commission	L	
FEC Forward Error Correction		LAN Local Area Network
FID Functional ID		LDP Low-Density Parity Coding
FMECA Failure Mode Effects Criticality Analysis		LED Light Emitting Diode
FPGA Field Programmable Gate Array		LNB Low Noise Block Converter
FS Functional Specification		LOS Loss of Signal
		LRU Line-Replaceable Unit
G		
G/T Gain over Temperature	M	
GHz GigaHertz		Mbps Megabits per second
GPIO General-Purpose Input/Output		Mcps Megachips per second
GPS Global Positioning System		MES Mobile Earth Station
		MF-TDMA Multi-Frequency TDMA
H		MHz Megahertz
HCP High-Capacity Payload		MID Manufacturer ID
		MIL-STD US Military Standard
I		MODCOD Modulation and Coding
IBIT Initiated Built In Test		Msp Mega Symbols per Second
ICD Interface Control Document		MTBF Mean Time Between Failures
iDX Evolution Software System		

MTBUR Mean Time Between Unscheduled Removals	RGMI Reduced Gigabit Media Independent Interface
	RMS Root Mean Square
N	RoHS Restriction of Hazardous Substances
NAND Not AND	ROM Read-Only Memory
NF Noise Figure	RSSI Receive Signal Strength Indication
NOR Not OR	RTP Real-Time Protocol
NMS Network Management System	Rx or RX Receive
O	S
OAE Outside Antenna Equipment	SAS Satellite Access Station
ODU Outdoor Unit	SCPC Single Channel Per Carrier
OEM Original Equipment Manufacturer	SGMI Serial Gigabit Media Independent Interface
OMT Orthogonal-Mode Transducer	SIM Subscriber Identity Module
OpenAMIP Open Antenna-Modem Interface Protocol	SNR Signal to Noise Ratio
OTA Over The Air	SRS Systems Requirement Specification
OTP One Time Programmable	SRU Shop Replaceable Unit
P	SSB Single Side Band
PA Power Amplifier	T
PAST Person-Activated Self-Test	TBD To Be Determined
PCB Printed Circuit Board	TBS To Be Supplied
PDR Preliminary Design Review	TDMA Time Division Multiple Access
PLL Phased Locked Loop	TFI Terminal Functional ID
PSK Phase Shift Keying	TMI Terminal Manufacturer ID
PSU Power Supply Unit	TPCFEC Turbo Product Code FEC
Q	TPN Terminal Part Number
QEF Quasi Error Free	TSN Terminal Serial Number
QoS Quality of Service	TTC Terminal Transmit Control
QPSK Quadrature Phase Shift Keying	Tx or TX Transmit
R	U
RF Radio Frequency	UDP Universal Data Protocol
	UL Underwriters Laboratories

Acronyms and Abbreviations

	UMD Update Manager Daemon	X
V		Y
	VAC Volts Alternating Current	
	VDC Volts Direct Current	Z
	VSAT Very Small Aperature Terminal	
W		
	WFQ Weighted Fair Queuing	
	WGS Wideband Global SATCOM	

Glossary

2D 16-State	Type of Forward Error Correction coding available on iDirect inbound carriers in DVB-S2 networks. 2D 16-State coding can provide better link margins, improved IP throughput and faster acquisition than Turbo Product Coding.
ABS	See Automatic Beam Selection (ABS) .
ACM	See Adaptive Coding and Modulation (ACM) .
ACM Gain	The ACM Gain represents the increase in performance achieved on a DVB-S2 outbound carrier when the MODCOD used to transmit data is higher than the minimum MODCOD configured for the carrier.
Acquisition	The process whereby the satellite router synchronizes its bursts with the upstream TDMA frame timing and joins an iDirect network.
Adaptive Coding and Modulation (ACM)	Adaptive Coding and Modulation. A method of applying coding to a data stream in DVB-S2 networks in which every BBFrame can be transmitted on a different MODCOD.
Allocation Fairness Relative to CIR	An iDirect Group QoS option which, when enabled, causes satellite bandwidth to be allocated in proportion to the configured CIR of the Group QoS node or virtual remote. When this option is not enabled, bandwidth is allocated equally to competing nodes until available bandwidth is exhausted.
Allocation Fairness Relative to MODCOD	Applies only to DVB-S2 outbound carriers using Adaptive Coding and Modulation (ACM) . An iDirect Group QoS option which, when enabled, causes satellite bandwidth allocation to be based on information rate rather than raw satellite bandwidth. This favors remotes at lower MODCODs, since their satellite bandwidth allocations must increase to achieve the same information rate as remotes at higher MODCODs.
Alternate Downstream Carrier	An iDirect feature that allows iBuilder users to associate a second downstream carrier definition with an iDirect network in order to facilitate moving the network to a new downstream carrier.

Antenna	Antenna used by satellite operator to communicate with satellite
Application	In iDirect Group QoS (GQoS) , an Application defines a specific type of service (such as Voice over IP or TCP) as defined in a Service Group. An Application is created from an Application Profile. An instance of an Application running on a remote is called a Virtual Remote.
Automatic Beam Selection (ABS)	An iDirect feature that automates the process by which roaming remotes select which network to join and automatically lock on to the associated outbound carrier. Also known as Automatic Beam Switching.
Bandwidth Group	An intermediary iDirect Group QoS node. A Bandwidth Pool contains one or more Bandwidth Groups. Each Bandwidth Group Contains one or more Service Groups.
Bandwidth Pool	The root (or top-level node) of an iDirect Group QoS tree. A Bandwidth Pool can be either an iDirect Network (in which case it defines the QoS properties of the Downstream Carrier) or an Inroute Group (in which case it defines the QoS properties of the Upstream Carrier.)
Beam	The physical footprint from a satellite Antenna onto the ground.
Blade	Protocol Processor server machine.
Board Support Package (BSP)	Also know as Cumulative Update Package. Support package downloaded to iDirect remotes before loading remote image files.
BSP	See Board Support Package (BSP) .
BTP	See Burst Time Plan (BTP) .
Burst Time Plan (BTP)	Slot allocation message sent to remote modems to indicate when each remote can transmit on the TDMA upstream carriers.
CA	See Certificate Authority (CA) .
CA Foundry	The iDirect Certificate Authority (CA) utility that issues the X.509 public key certificates that allow “hosts” to join an iDirect TRANSEC network.
Carrier	A single modulated RF signal carrying information.
CCM	See Constant Coding and Modulation (CCM) .

<i>Certificate Authority (CA)</i>	An authority in a network that issues and manages security credentials and public keys for message encryption.
<i>Constant Coding and Modulation (CCM)</i>	A method of applying coding in a DVB-S2 data stream in which every BBFrame is transmitted at the same MODCOD.
<i>Chassis Group</i>	A group of iDirect chassis physically linked in a daisy chain allowing a single network to span multiple chassis.
<i>Chassis License</i>	A license purchased from iDirect required to activate slots in an iDirect chassis.
<i>Channel</i>	A fixed section of bandwidth on the feeded link which is mapped to a Beam. The mapping is dynamic. Channels are bidirectional, with equal Inbound and Outbound bandwidths.
<i>CIR</i>	See Committed Information Rate (CIR) .
<i>CNO</i>	See Customer Network Observer (CNO) .
<i>Committed Information Rate (CIR)</i>	In iDirect's Group QoS, the guaranteed network bandwidth availability. CIR specifies an amount of bandwidth that is allocated to a node before additional (non-CIR) bandwidth is allocated to that node for traffic with the same priority.
<i>Comms-on-the-MOVE (COTM)</i>	iDirect's mobile remote feature.
<i>COTM</i>	See Comms-on-the-MOVE (COTM) .
<i>Cumulative Update Package</i>	See Board Support Package (BSP) .
<i>Custom Key</i>	An options file parameter configured on an iBuilder custom tab. Custom keys allow options to be configured on a remote or network that are not available on the GUI.
<i>Customer Network Observer (CNO)</i>	A member of a CNO User Group. A CNO can log on to iMonitor with read-only access to those network elements for which the CNO User Group has permissions. A CNO cannot log on to iBuilder and cannot make any changes to the system.
<i>Daisy Chain</i>	See Chassis Group .
<i>Derived ID (DID)</i>	The unique identifier of an iDirect remote satellite router derived from the model type and serial number.

Deterministic TDMA (DTDMA)	A technique used to prevent collisions of remotes transmitting simultaneously in which synchronized burst time plan provides the network timing.
DFOE	See Dynamic Features and Options Exchange (DFOE) .
DID	See Derived ID (DID) .
Distributed NMS (DNMS)	A single iDirect Network Management System (NMS) with software processes distributed across two or more server machines.
DNMS	See Distributed NMS (DNMS) .
Downstream Carrier	Synonymous with Outbound Carrier . The satellite carrier transmitted from the hub to the remote satellite router.
DTDMA	See Deterministic TDMA (DTDMA)
DVB-S2	A set of open standards for satellite digital broadcasting. DVB-S2 is an extension to the widely-used DVB-S standard and was introduced in March 2005.
Dynamic Features and Options Exchange (DFOE)	A protocol used by the iDirect NMS to allow some remote-side configuration changes to be dynamically applied. Beginning with Release iDX 2.0, hub-side options groups beginning with 'RMT_' are sent from the Protocol Processor to the remote using the DFOE protocol. For these options, users are no longer required to apply remote-side changes to the remote in iBuilder.
EDAS Controller Board	Type of controller board used on older iDirect chassis. See also MIDAS Controller Board .
Eight-Port Switch	Configurable LAN switch available on some iDirect remote satellite router model types.
EIR	See Enhanced Information Rate (EIR) .
Enhanced Information Rate (EIR)	In iDirect's Group QoS (GQoS) , the EIR option allows you to configure the system to maintain CIR or MIR during rain fade for the physical remote (Remote-Based Group QoS) or critical applications (Application-Based Group QoS). EIR only applies to networks that use DVB-S2 with Adaptive Coding and Modulation (ACM).
Evolution Product Line	iDirect hub line card and remote satellite router hardware capable of processing DVB-S2 downstream carriers.

Fast Fade Margin	For iDirect DVB-S2 outbound carriers, the additional margin added to the SNR thresholds measured at hardware qualification to arrive at the operational threshold during a “fast fade” condition.
Feature License	A license purchased from iDirect allowing NMS operators to configure a license-controlled feature.
Filter Profile	A traffic profile configurable in iBuilder and assigned to remotes to filter out unwanted packets.
Forward Error Correction	A schema for detecting and correcting transmission errors, at the cost of some additional bandwidth, to minimize the need for retransmission of packets across the satellite link.
Free Slots	Slots left in the dynamic sub-frame after all stream, guaranteed (CIR) and preemptive bandwidth requests are satisfied. Free slots are allocated to all VSATs (up or down), except the master, in a round-robin fashion.
Frequency Hopping	The ability of iDirect remotes to switch between TDMA carriers within an inroute group when transmitting to the hub.
Full-Trigger CIR	Committed Information Rate (CIR) (CIR) that is always fully-allocated even if demand is less than the configured CIR.
Global NMS (GNMS)	An iDirect feature that allows iDirect roaming remotes to move from network to network.
GQoS	See Group QoS (GQoS) .
GNMS	See Global NMS (GNMS) .
Group QoS (GQoS)	iDirect’s Quality of Service (QoS) solution based on a hierarchical tree structure by which satellite bandwidth allocation flows down the tree from the root node to the leaf nodes. GQoS allows advanced network operators a high degree of flexibility in creating subnetworks and groups of remotes with various levels of service tailored to the characteristics of the user applications being supported.
HLC	See Hub Line Card (HLC) .
Hub Line Card (HLC)	An iDirect modem deployed at the hub to transmit and/or receive outroutes and inroutes.

Hub Network Operator (HNO)	An NMS operator with privilege to act as an administrator to Virtual Network Operators. An HNO can configure VNO users and networks and set VNO permissions such as visibility and read/write access.
iBuilder	iDirect's Network Management System GUI for configuring iDirect networks.
iMonitor	iDirect's Network Management System GUI for monitoring iDirect networks.
Inbound Carrier	Synonymous with Upstream Carrier . The carrier transmitted from the remote satellite router to the hub.
Indoor Unit (IDU)	The satellite modem and indoor devices (in contrast to Outdoor Unit or ODU).
Information Rate	The rate of transmission of user data over an upstream or downstream carrier including IP headers and iDirect overhead.
Inroute	A TDMA Upstream Carrier .
Inroute Group	A group of inroutes shared by a set of remotes in an iDirect network. Typically, a remote can frequency hop among the TDMA carriers within its inroute group.
iSite	iDirect's Network Management System GUI for commissioning remote modems and setting up and monitoring remote-to-remote connections.
iVantage	iDirect's complete suite of tools for configuring, monitoring, and controlling your iDirect satellite network.
LDCP	Low Density Parity Coding. The error correction coding scheme used in DVB-S2 networks.
LEGS	Lightweight Encapsulation for Generic Streams. An iDirect proprietary protocol for encapsulating data in DVB-S2 networks which maximizes the efficiency of data packing into BBFrames.
Maximum Information Rate (MIR)	In iDirect's Group QoS, MIR specifies the maximum amount of bandwidth that will be allocated to a node, regardless of demand generated by the node. A node with MIR set will never be granted more bandwidth than the configured MIR bit rate.
Maximum MODCOD	Modulation and Coding scheme, used in DVB-S2 networks.
MIDAS Controller Board	Type of controller board used on newer iDirect chassis. See also EDAS Controller Board .

MIN	See Minimum Information Rate (MIN) .
Minimum Information Rate (MIN)	In Group QoS, MIR specifies the maximum amount of bandwidth that will be allocated to a node, regardless of demand generated by the node.
MIR	See Maximum Information Rate (MIR) .
MODCOD	The combinations of Modulation Types and Error Coding schemes supported on a satellite channel. The higher the modulation the greater the number of bits per symbol (or bits per Hz).
MUSiC Box	iDirect hardware that allows a common antenna/electronics platform to be shared across multiple remotes that are at the same physical location.
Network Accelerator	iDirect hardware that maximizes the speed of encrypted traffic over iDirect secure networks.
Network Management System (NMS)	Software used by network operators to configure and manage their networks. iDirect's NMS consists of iBuilder, iMonitor and iSite and can be enhanced with a number of additional iVantage products.
NMS	See Network Management System (NMS) .
Nominal MODCOD	In iDirect's DVB-S2 implementation, the Nominal MODCOD is the Reference Operating Point (ROP) for a remote receiving a downstream DVB-S2 carrier with ACM.
Options File	An iDirect configuration file generated by iBuilder. Options files are used to download configuration settings to protocol processors, hub line cards and remote satellite routers.
Outbound Carrier	See Downstream Carrier .
Outroute	See Outbound Carrier.
Protocol Processor	The iDirect Protocol Processor is a high performing, highly scalable core part of the iDirect hub, providing many critical functions. The protocol processor software is designed to scale and provide load balancing and automatic redundancy.
Quality of Service	Agreements on minimum and maximum throughput under normal conditions; plus what constitutes abnormal conditions.

Radio Frequency System	Provides a link between Antenna and Intermediate Frequency (IF). Its main function is to provide high power amplification, low noise amplification and up/down conversion between RF and IF.
Rain Fade	Adverse conditions, especially weather, can cause transmission and reception at a ground station to degrade (dramatic decrease of C/N). For satellite terminals, this requires a larger share of the available Inroute bandwidth (uplink) and a generic increase in the bandwidth per bit expended (downlink). For a SAS, Rain Fade is avoided by switching to the secondary SAS.
RCM	The Reference Clock Module on an iDirect chassis. RCMs are required for frequency hopping.
Remote Locking	An iDirect feature that allows individual remotes to be locked to a particular network. Once a remote is locked with a key, it only functions in a network with the same key.
RMA	Return Material Authorization. Issued by iDirect's TAC for equipment that must be returned for repair or replacement.
Roaming Remote	iDirect mobile remotes that use the Global NMS feature to "roam" from network to network around the globe. Roaming remotes are not constrained to a single location or limited to any geographic region.
SCPC	See Single Channel Per Carrier (SCPC) .
Satellite Terminal	An integrated maritime (or other) system to be installed as a unit. It comprises a radome, Antenna, radio frequency subsystem, Antenna control mechanics and electronics, and the modem.
Single Channel Per Carrier (SCPC)	User data is transmitted to the satellite continuously on a single satellite carrier and can be received by a single location (point-to-point link) or multiple locations (point-to-multipoint link).
SkyCelerator	iDirect's family of network accelerator products. See Network Accelerator .
SkyMonitor	An iDirect digital spectrum analyzer that is fully integrated with the NMS. Operators can use a SkyMonitor unit to view their iDirect inbound and outbound carriers, or to view other carriers present at the hub.
Sleep Mode	An iDirect feature that allows remote modems to conserve power consumption during periods of network inactivity.

<i>Spread Spectrum</i>	A transmission technique in which a pseudo-noise (PN) code is employed as a modulation waveform to “spread” the signal energy over a bandwidth much greater than the signal information bandwidth.
<i>Steady State Margin</i>	In DVB-S2 networks, the margin added to the SNR thresholds measured at hardware qualification to arrive at the operational SNR threshold during steady state operation.
<i>Symbol Rate</i>	The number of symbols that are transmitted in one second. From the symbol rate, calculate the bandwidth (total number of bits per second) by multiplying the bits per symbol by the symbol rate.
<i>TAC</i>	See Technical Assistance Center (TAC) .
<i>TDMA</i>	See Time Division Multiple Access (TDMA) .
<i>Technical Assistance Center (TAC)</i>	iDirect’s customer service and technical support center, at http://tac.idirect.net or 703-648-8151. iDirect Government customer service and technical support center, at http://tac.idirectgov.com
<i>Time Division Multiple Access (TDMA)</i>	A type of over-the-air multiplexing by which two or more channels of information are transmitted simultaneously over the same link by allocating different time slots within TDMA frames for the transmission of each channel.
<i>TRANSEC</i>	Transmission security. The component of communications security that includes the application of measures designed to protect transmissions from interception and exploitation by means other than encryption.
<i>Transmission Rate</i>	A measure of the speed of all over-the-air data. This includes the user data (Information Rate), iDirect overhead, and FEC encoding bits.
<i>Upstream Carrier</i>	Synonymous with Inbound Carrier . The carrier transmitted from the remote satellite router to the hub.
<i>Variable Coding and Modulation (VCM)</i>	A method of applying coding to a DVB-S2 data stream in which MODCODs are assigned according to service type. iDirect does not support VCM.
<i>VCM</i>	See Variable Coding and Modulation (VCM) .
<i>Virtual Network Operator (VNO)</i>	A member of a VNO User Group. A VNO User Group restricts visibility and access rights of group members based on the permissions granted to the group by the Hub Network Operator (HNO) .

Virtual Remote In iDirect Group QoS, an instance of a Group QoS Application running on a remote modem. In Application Based QoS mode, a remote has one Virtual Remote for each Application assigned to the remote. In Remote Based QoS mode, all Applications are combined into a single Virtual Remote.

VNO See [Virtual Network Operator \(VNO\)](#).

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